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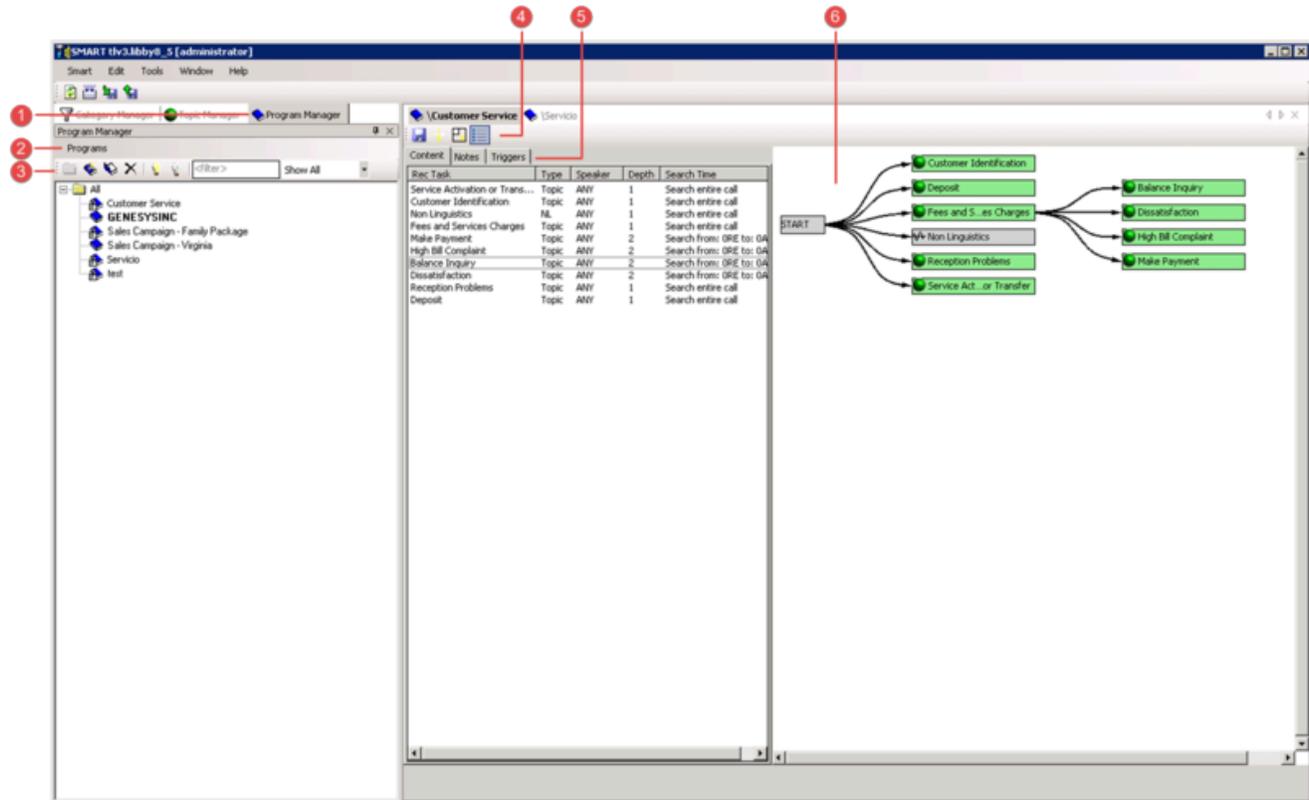
SMART User Manual

Introducing the Program Interface

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Introducing the Program Interface

The SMART Program interface contains the following main components:



Number	Description
1	Displays the Program Manager.
2	Includes Program options.
3	Quick access to: <ul style="list-style-type: none"> • Creates a new program folder. • Creates a new program . • Opens the selected program . • Deletes the selected program . • <input type="text" value="<filter>"/> Filters the tree according to the characters entered in the field. • <input type="button" value="Show All"/> Filters the tree according to the

Number	Description
	<p>type of information you want to see:</p> <ul style="list-style-type: none"> • Show All: Shows all the items in the tree. • Show Active: Shows all the active programs that can be applied to SpeechMiner. • Show Inactive: Shows all the inactive programs that cannot be applied to SpeechMiner. • Show Updated since Apply: Shows all the items that were changed since you last applied SMART changes to SpeechMiner. • Show Locked by Me: Shows all the items locked by the current user. • Show Locked: Shows all the locked programs.
4	<p>Quick access to:</p> <ul style="list-style-type: none"> •  Saves the selected Program details. •  Changes the direction of the selected Program diagram. •  Shows / hides diagram details. •  Shows / hides List pane.
5	<p>Quick access to:</p> <ul style="list-style-type: none"> • Content: Displays the list of topics and non-linguistic data associated with the specific program . • Notes: Contains your notes about the specific program . You can add notes to this tab. • Triggers: Displays the links included in the program 's structure.
6	<p>Program Structure: A diagram that displays the order in which the program 's items should appear in the interaction. SpeechMiner searches for interaction content according to the program structure.</p>

Related Topics

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