



This PDF is generated from authoritative online content, and is provided for convenience only. This PDF cannot be used for legal purposes. For authoritative understanding of what is and is not supported, always use the online content. To copy code samples, always use the online content.

# SIP Endpoint SDK Developer's Guide

SIP Endpoint SDK OS X Sample Application

4/16/2025

# SIP Endpoint SDK OS X Sample Application

## Warning

**This documentation is outdated and is included for historical purposes only.**

The easiest way to start using the SIP Endpoint SDK is with the bundled sample application. This application ships in the same folder as the SDK and is supplied as both a double-clickable application and as source code in the form of an Xcode project.

## Running the Sample Application

Before running the sample application, you need to rebuild it in Xcode. To do that:

1. Open the `SipEndpoint Sample.xcodeproj` project file contained in the sample's `Src` folder.
2. Rebuild the project.

At that point, you can either run the application from within Xcode or you can double-click the application that is contained in the `Bin` folder.