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Platform SDK Developer's Guide

TPlayVoice

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TPlayVoice

Description

Plays the voice message contained in the file specified by the parameter `file_handle` for the telephony object specified by the parameter `dn`.

Parameters

Name	Description
<code>server</code>	Local server handle to the T-Server in question.
<code>dn</code>	Directory number of the telephony object on whose behalf the message is played.
<code>conn_id</code>	Connection identifier of the call to which the message will be played.
<code>file_handle</code>	Handle of the file in question. Returned as a value of the <code>FileHandle</code> parameter in the <code>EventVoiceFileOpened</code> event.
<code>segments</code>	A pointer to the prerecorded speech segment that is to be played.
<code>iflag</code>	Interrupt flag indicating whether playback should be interrupted whenever a touchtone button is pressed. Refer to the type <code>TInterruptFlag</code> .
<code>cflag</code>	Clear flag indicating whether previously gathered information should be cleared before playback starts. Refer to the type <code>TClearFlag</code> .
<code>reasons</code>	A pointer to a data structure that provides additional information associated with this action.
<code>extensions</code>	A pointer to an additional data structure that takes into account switch-specific features that cannot be described by the above parameters.

Return Values

Standard (standard-return-values.)