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Platform SDK Developer's Guide

[TAddressInfoStatus](#)

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TAddressInfoStatus

Syntax

```
typedef union {
    AssociationInfoType      AssociationStatus;
    AddressStatusInfoType    AddressStatus;
    MsgWaitingInfoType       MsgWaitingStatus;
    TForwardMode             CallForwardingStatus;
    TAgentWorkMode           AgentStatus;
    int                      NumberOfAgentsInQueue;
    int                      NumberOfAvailableAgentsInQueue;
    int                      NumberOfCallsInQueue;
    TAddressType             AddressType;
    TForwardMode             SendAllCallsStatus;
    int                      NumberOfIdleClassifiers;
    int                      NumberOfClassifiersInUse;
    int                      NumberOfIdleTrunks;
    int                      NumberOfTrunksInUse;
    int                      NumberOfListElements;
} TAddressInfoStatus;
```

Attributes

- AssociationStatus — See [AssociationInfoType](#).
- AddressStatus — See [AddressStatusInfoType](#).
- MsgWaitingStatus — See [MsgWaitingInfoType](#).
- CallForwardingStatus — See [TForwardMode](#).
- AgentStatus — See [TAgentWorkMode](#).
- NumberOfAgentsInQueue — Specifies the number of agents currently logged in a queue.
- NumberOfAvailableAgentsInQueue — Specifies the number of agents in a queue currently ready to receive a call.
- NumberOfCallsInQueue — Specifies the number of calls in a queue.
- AddressType — See [TAddressType](#).
- SendAllCallsStatus — See [TForwardMode](#).
- NumberOfIdleClassifiers — Specifies the number of idle classifiers.
- NumberOfClassifiersInUse — Specifies the number of classifiers in use.
- NumberOfIdleTrunks — Specifies the number of idle trunks.
- NumberOfTrunksInUse — Specifies the number of trunks in use.
- NumberOfListElements — Specifies the number of list elements. The value is passed in the TEvent

attribute Extensions.