GENESYS™

Orchestration Server Developer's Guide

Play Announcement With One Prompt

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Play Announcement With One Prompt

The following SCXML strategy plays an announcement to a caller.

```
<scxml version="1.0" xmlns="http://www.w3.org/2005/07/scxml"
       xmlns:queue="www.genesyslab.com/modules/queue"
       xmlns:dialog="www.genesyslab.com/modules/dialog"
       initial="initial">
  <state id="initial">
       <transition event="interaction.added" target="dialog"/>
  </state>
  <state id="dialog">
       <onentry>
               <dialog:play language="'English(US)'">
                       <dialog:prompts type="ann">
                               <dialog:prompt interrupt="true" intid="1"/>
                       </dialog:prompts>
               </dialog:play>
       </onentry>
       <transition event="dialog.play.done" target="routing"/>
       <transition event="error.dialog.play" target="error"/>
  </state>

  <final id="exit"/>
  <final id="error"/>
</scxml>
```