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Orchestration Server Developer's Guide

[ECMA Script After Invoke](#)

ECMA Script After Invoke

The following SCXML strategy uses an ECMA script fragment in the <finalize> clause after invoking another strategy.

```
<scxml version="1.0" xmlns="http://www.w3.org/2005/07/scxml"
    xmlns:queue="www.genesyslab.com/modules/queue"
    xmlns:dialog="www.genesyslab.com/modules/dialog"
    initial="initial">
  <state id="initial">
    <transition event="interaction.added" target="invocation"/>
  </state>
  <script>
    var DN = "";
    var DNPreffix = "710";
  </script>
  <state id="invocation">
    <invoke src="'http://localhost:9090/strategies/01_BASIC/_aux/DoNothing.xml'"
      type="scxml">
      <finalize>
        <script>
          for (var i = 0; i < 3; i++)
            DN = DNPreffix + i;
        </script>
      </finalize>
    </invoke>
    <transition event="done.invoke.invocation.*" target="routing"/>
    <transition event="error.invoke.invocation.*" target="error"/>
  </state>

  <state id="routing">
    <onentry>
      <queue:submit priority="5" timeout="20">
        <queue:targets type="dn">
          <queue:target name="DN"/>
        </queue:targets>
      </queue:submit>
    </onentry>

    <transition event="queue.submit.done" target="exit">
      <log expr="'DONE'"/>
      <log expr="_genesys.ixn.interactions[0].voice.ani"/>
      <log expr="'DONE'"/>
      <log expr="_event.data.targetselected"/>
    </transition>
    <transition event="error.queue.submit" target="error"/>
  </state>

  <final id="exit"/>
  <final id="error"/>
</scxml>
```