

GENESYS

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Workspace Desktop Edition Developer's Guide

Active Recording

Active Recording



Purpose: To present for each active recording command, the list of default subcommands available and the associated parameters.

Available since: 8.1.100.14

Learn about the Active Recording Commands

These commands enable to perform active recording operations on interactions. Read Use Customizable Commands to see code snippets which demonstrate the usage of the commands.

Managing Active Recording

The commands presented in this section are specific to active recording of interaction and cover the following features (this list is not exhaustive):

- · Start recording an interaction;
- · Pause recording an interaction;
- · Resume recording an interaction;
- · Stop recording an interaction.

Chains of Commands to Manage Active Recording of Interactions

Default Commands	Parameters
Chain ActiveRecordingPauseRecordIxnScreenComma	and
• Pause	 CommandParameter: <pre>IInteractionOpenMedia<ref name="IInteractionOpenMedia"> Genesyslab.Desktop.Modules.Core.Model.Interact</ref></pre>
Chain ActiveRecordingPauseRecordScreenCallComm	and
• Pause	 CommandParameter: IInteractionVoice<ref name="IInteractionVoice" > Genesyslab.Desktop.Modules.Core.Model.Interact</ref
Chain ActiveRecordingResumeRecordIxnScreenComr	mand

· CommandParameter:

Resume

Default Commands	Parameters	
	<pre>IInteractionOpenMedia</pre> ref name= "IInteractionOpenMedia" />	
Chain ActiveRecordingResumeRecordScreenCallCommand		
Resume	 CommandParameter: IInteractionVoice<ref name="IInteractionVoice" /></ref 	
Chain ActiveRecordingStartRecordIxnScreenCommand		
• Start	 CommandParameter: <pre>IInteractionOpenMedia</pre> "IInteractionOpenMedia" /> 	
Chain ActiveRecordingStartRecordScreenCallCommand		
• Start	 CommandParameter: IInteractionVoice<ref name="IInteractionVoice" /></ref 	
Chain ActiveRecordingStopRecordIxnScreenCommand		
• Stop	 CommandParameter: <pre>IInteractionOpenMedia</pre> "IInteractionOpenMedia" /> 	
Chain ActiveRecordingStopRecordScreenCallCommand		
• Stop	 CommandParameter: IInteractionVoice<ref name="IInteractionVoice" /></ref 	

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