

# **GENESYS**

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# Web Services API Reference

**Query Agent State** 

# Query Agent State

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Use the following queries to retrieve information about agent states.

#### **Important**

The Output shown in the following examples might not be applicable to your deployment.

#### Overall User State

Returns all of a user's device and channel states.

#### **Input Parameters**

GET on /me?subresources=\*

```
Success
```

```
devices: [{
                 id: "12345",
                 userState: {
                         state: "NotReady",
reason: "Lunch",
                         displayName: "Out to Lunch",
                         workMode: "AuxWork"
                 }
        }],
        channels: [{
                 channel: "email",
                 userState: {
                         state: "NotReady",
                          reason: "Lunch",
                          displayName: "Out to Lunch"
                 },
        },{
                 channel: "chat",
                 userState: {
                         state: "NotReady",
                         reasonCode: "Lunch",
                         displayName: "Out to Lunch",
                 },
                 . . .
        }],
}
```

#### Failure

```
{
    "statusCode": <any integer value above 0>,
    "statusMessage":details
}
```

#### Get All Devices

Returns all of a user's device states.

#### **Input Parameters**

GET on /me/devices

```
Success
  devices: [{
     id: idOne
    userState: {
    state: "NotReady",
    reason: "Lunch",
    displayName: "Out to Lunch"
          workMode: "AuxWork"
     ... // other device properties
     },
{
     id: idTwo
     userState: {
    state: "NotReady",
         reason: "Lunch",
displayName: "Out to Lunch"
          workMode: "AuxWork"
     ... // other device properties
]
Failure
     "statusCode": an integer value above 0,
     "statusMessage":details
}
```

# Get a Particular Device

Returns a user's specific device state.

#### **Input Parameters**

GET on /me/devices/{id}

#### Output

# Get All Multimedia Channels

Returns all of a user's channel states.

# **Input Parameters**

GET on /me/channels

```
Success
```

```
{
  channels: [{
  channel: "email",
  userState: {
```

```
state: "NotReady",
    reason: "Lunch"
    displayName: "Out to Lunch"
},
    ... // other channel properties
}, {
    channel: "chat",
    userState: {
        state: "NotReady",
        reason: "Lunch"
        displayName: "Out to Lunch"
},
    ...
}]
}
Failed
{
    "statusCode": an integer value above 0,
    "statusMessage":details
}
```

#### Get a Particular Multimedia Channel

Returns a user's channel state, given a channelId.

#### **Input Parameters**

GET on /me/channels/{channelId}

```
Success
```

```
{
channel: {
channel: "email",
userState: {
state: "NotReady",
reason: "Lunch"
displayName: "Out to Lunch"
},
... // other channel properties
}

Failed
{
    "statusCode": an integer value above 0,
    "statusMessage":details
}
```