# GENESYS™

# Composer Help

Set Language Block

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## Contents

The Set Language block changes the current active language from that set in the Entry block or a previous Set Language block. The language specified will be used for all subsequent prompts and grammars. This updates the APP LANGUAGE and  APP ASR LANGUAGE global variables to the specified values. All audio and grammar resources will get picked from the specified language folder under the Resource folder of the Composer Project. Set Language is only applicable for audio and grammar files in Composer. Note: Locales that are not defined in Composer must be manually set in the diagram's Assign block. Example: ASR LANGUAGE='te-IN' Also see topic Developing Multi-Lingual Applications. The Set Language block has the following properties: The Set Language block has no page exceptions.

## Name Property

Find this property's details under Common Properties.

## Block Notes Property

Can be used for both callflow and workflow blocks to add comments.

## Language

To set the active language for prompts and grammars:

1.  Select the Language row in the block's property table.

2.  In the Value field, select one of the following:

- A language from the list of locales defined in the Project settings.

- A variable that contains the active language.

## Condition Property

Find this property's details under Common Properties for Callflow Blocks.

## Logging Details Property

Find this property's details under Common Properties for Callflow Blocks.

## Log Level Property

Find this property's details under Common Properties for Callflow Blocks.

## Enable Status Property

Find this property's details under Common Properties for Callflow Blocks.