



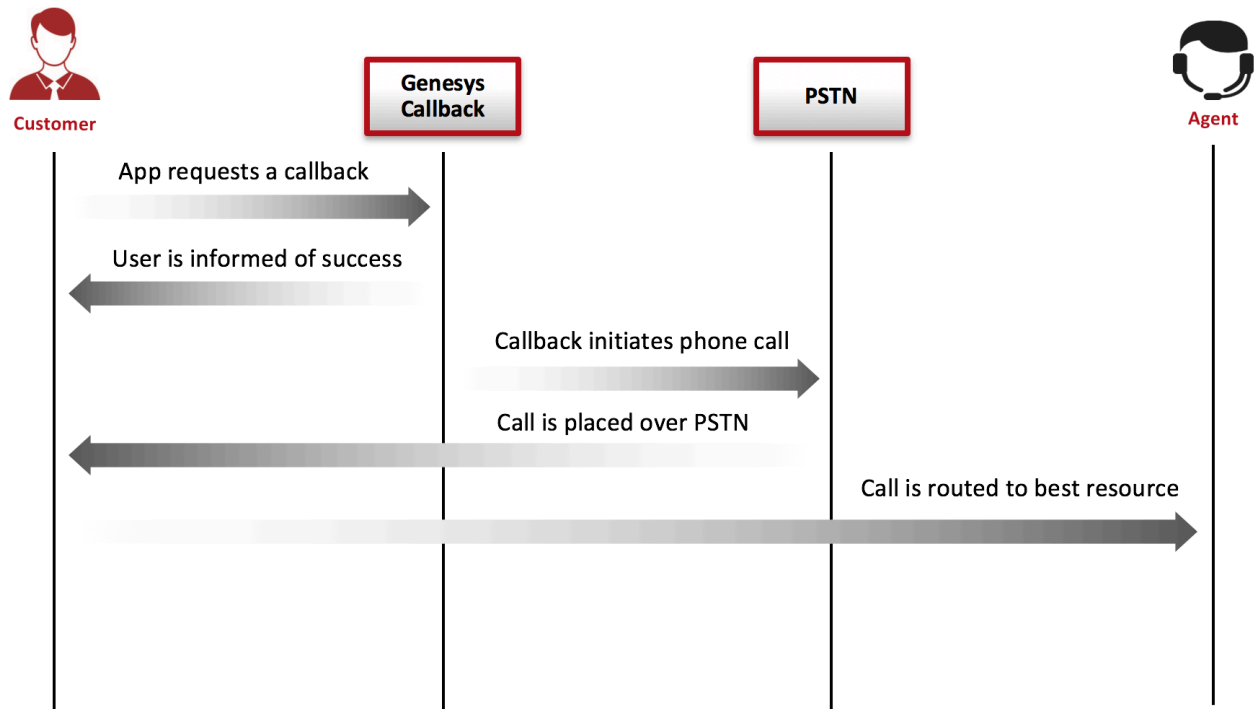
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Callback User's Guide

User Terminated Immediate

User Terminated Immediate

Call flow



In this scenario, the customer requests an immediate callback, that is, as soon as the agent is available. This Callback scenario is an outbound voice service that goes through the following stages:

Start Callback

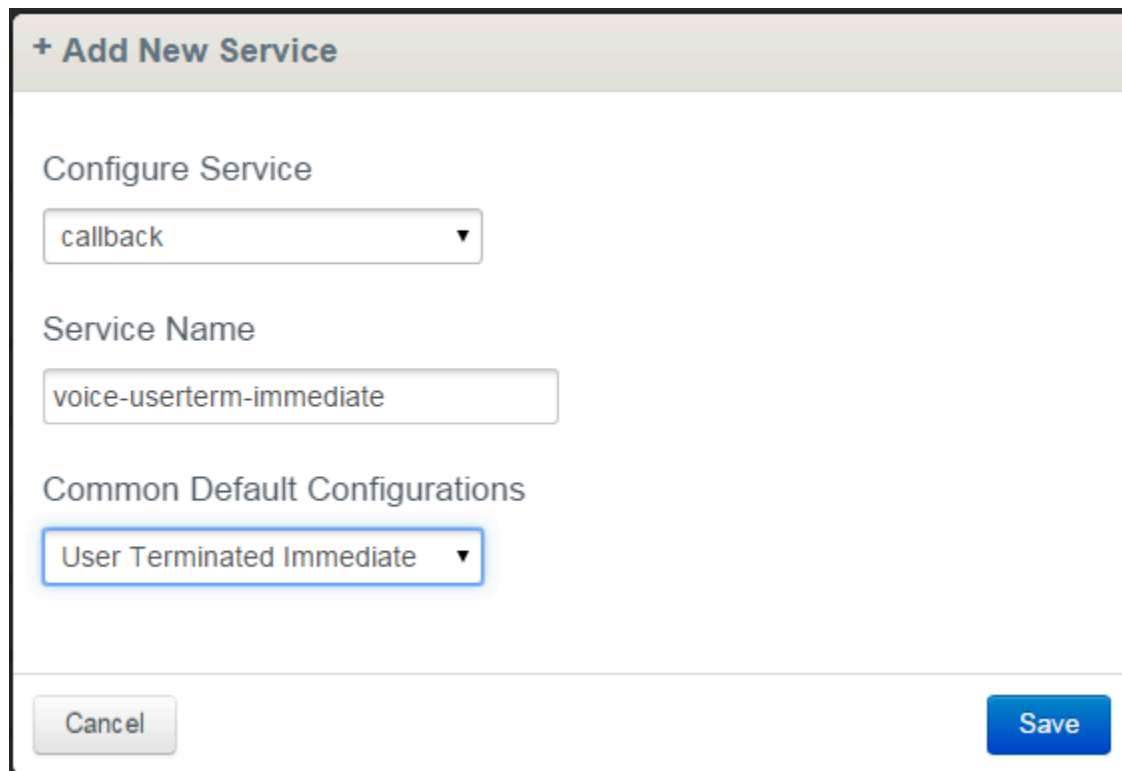
- Callback service: Returns a message to expect a call, immediately to the mobile device.
- Callback service: Calls the mobile device.
- Mobile device: Accepts the call.
- Callback service: Identifies that a human has answered the call.

Connect to Agent

- Callback service: Plays treatment until the target is available.

- Callback service: Reserves target to route call.
- Callback service: Routes the call to the target agent.
- Callback service terminates.

Create your Scenario



+ Add New Service

Configure Service

callback ▼

Service Name

voice-userterm-immediate

Common Default Configurations

User Terminated Immediate ▼

Cancel Save

In the **Admin UI > Services > Configured Services** tab, add a Callback service with User-Terminated-Immediate as the **Common Default Configuration** (see [Adding a Service](#) for details).

Enter a service name. This name is the callback execution name of your service and will be used in URLs to access this service. For example, if you set this name to voice-userterm-immediate, your service URL will be:

`http://host:port/{base-web-application}/service/callback/voice-userterm-immediate`

When you add this service and default configuration, many options are automatically populated with the appropriate default values.

Configuration Options

The table below lists the key options applicable to this scenario. Some options, however, will require

you to enter your own values. See the **Description** column in the following table for these details.

Predefined Values

These are the default values, which are automatically populated when using the pre-defined User-Terminated-Immediate service. You do not need to change these values.

Option	Description
<code>_media_type=voice</code>	Media type of the interaction that the service is expected to handle. This option enables URS to select an agent who has the appropriate media capabilities. This is a default value, automatically populated when using the predefined User-Terminated scenario. You do not need to change this value. This option is mandatory.
<code>_wait_for_agent = false</code>	True to wait for an agent to connect. If this option is set to true, the service will wait for the agent to initiate the interaction and to send the notification to the customer. If the option is set to false, the interaction can start right after the creation of the service instance. In voice scenarios, the access information will be returned immediately with the service ID. This option is mandatory.
<code>_wait_for_user_confirm = false</code>	True to wait for confirmation of the customer's availability. If this option is set to true, the service sends a push notification to the customer's device to get confirmation that the customer is ready to have a conversation with the agent. This scenario is possible only if the <code>_wait_for_agent</code> option is set to true.
<code>_max_transfer_to_agent_attempts = 5</code>	Maximum number of attempts to transfer the call to the agent. If greater than 1, set the URS option <code>on_route_error=try_other</code> .
<code>_call_direction = USERTERMINATED</code>	This is a default value, automatically populated when using the predefined User-Terminated scenario. You do not need to change this value. <ul style="list-style-type: none"> If this option is set to <code>USERORIGINATED</code>, the customer's device will initiate the call to get connected to the agent. If this option is set to <code>USERTERMINATED</code>, the agent or the system will initiate the call to contact the customer.
<code>_userterminated_first_connect_party = CUSTOMER</code>	First party to connect when <code>_call_direction</code> is set to <code>USERTERMINATED</code> . Set this option to <code>CUSTOMER</code> to call the customer first; set this option to

Option	Description
	AGENT to call the agent first. This option is mandatory.
<code>_ttl = 86400</code>	Duration (in seconds) for which the service will be kept in storage after the Desired Time is passed (Time To Live). Once expired, the service is removed from the system. For example, if you want the callbacks to be visible in the Service Management UI for one week past the execution time, then you should set 7 days of Time To Live, which means <code>_ttl=604800</code> . This option is mandatory.
<code>_type = ors</code>	<ul style="list-style-type: none">• For Genesys Mobile Services-based services: builtin• For Orchestration Server-based services: ors
<code>_provide_code= false</code>	If true, returns a randomly generated code to be used for the authentication of the user originated (inbound) call. This option is mandatory.
<code>_use_debug_push_certificate = false</code>	Use debug certificates for the push notification provider

Additional Required Options

You must enter a string value for the following options:

Option	Description
<code>_route_point= "{Route Point}#{@Telephony Switch}"</code>	Route point from which the system can create a user-terminated (outbound) call. This option is mandatory.
<code>_resource_group="{name of the resource pool configured under Transactions/GMS_Resources/Annex}"</code>	Resource group from which access number is to be allocated. This option is mandatory.
<code>_urs_virtual_queue = "MyVirtualQueue"</code>	Virtual queue (alias) to which the service request will be added.

Option	Description
<code>_target = "MyTarget@StatServer.GA"</code>	<p>Routing target that specifies the agent/queue resource that will process this request.</p> <ul style="list-style-type: none"> Starting in 8.5.108.02, you can set multiple targets in this option, limited to 5. Starting in 8.5.114.09, the limit is increased to 15. <h3>Single Target</h3> <p>For a single target, format the string according to the URS target specification: <code><Target String>@<StatServer name>.<Target Type></code> where <code>Target Type</code> is one of the following:</p> <ul style="list-style-type: none"> A (Agent) AP (Agent Place) GA (Group of Agents) GP (Group of Places) GC (Campaign Group) <p><code><Target String></code> can be a skill expression. In that case, <code><Target String></code> must start with <code>'?:'</code>. For example:</p> <ul style="list-style-type: none"> <code>Billing@StatServer.GA</code>—Routes to Agent Group "Billing". <code>?:English=20&;Loans=2@StatServer.GA</code>—Routes to any agent matching the skill expression. <p>See the Universal Routing Server (URS) documentation for additional information about URS targets.</p> <h3>Multiple Targets</h3> <p>To set multiple targets, create a JSON-formatted string array of maximum 15 elements as follows:</p> <pre>[{ "target": "<Target String>@<StatServer name>.<Target Type>", "timeout": "<integer>", "clear":<true/false>, "stat_to_check": "<stat name>", "stat_operator": "< or >", "stat_value": "1" }]</pre>

Option	Description
	<ul style="list-style-type: none"> The <code>timeout</code> property specifies how long to wait in seconds before switching of targets. The <code>stat_to_check</code> property can be set to any of the values supported by the Statistics parameter passed to the IRD function <code>SData(Target, Statistics)</code>, unless target is a skill expression. If target is a skill expression, you must choose one of the following values: <ul style="list-style-type: none"> <code>RStatAgentsReadyvoice</code>—agents ready for voice media. <code>RStatAgentsReady</code>—agents ready for any media. <code>RStatAgentsTotal</code>—agents logged in. The <code>stat_value</code> property specifies the threshold for the statistic passed in <code>stat_to_check</code>. If the condition set by the combination of <code>stat_to_check</code>, <code>stat_operator</code>, and <code>stat_value</code> is met, the current target is skipped, except if it is the last target of the list. If <code>clear=true</code>, the target will be overridden when switching to the next target; if <code>clear=false</code>, the target will be expanded with the next target. <div> Important If you set multiple targets in this option, then <code>_urs_queued_ttl</code> should be set to the total queue time across all targets. </div> <div>more...</div>
<code>_urs_prioritization_strategy = WaitForTarget</code> <code>_urs_strategy_update_sub_routine = SetRouteDelay</code>	By default, these options respectively match the names of the URS strategy and subroutine that you imported into IRD. If you changed one of these names, update the corresponding option to reflect the correct name.

Customization

All of the options in the **Voice-User Terminated** section are applicable. You can use the default values, or you can set your own values. For the route point option, you must select a value from the drop-down list.

Option	Description
Section: Voice-User Terminated	

Option	Description
<code>_prefix_dial_out = 91</code>	Prefix required to perform a user-terminated (outbound) call from the system.
Section: Voice Treatment	
<code>_treatment_find_agent_fail = GMSApplications/<treatmentfile1></code>	Music file to be played when the service fails to find the agent in the time specified by the Max Time To Wait For Agent on the Call parameter. This parameter accepts a URI as a string or as a JSON-formatted string. See also <code>_treatment_waiting_for_agent</code> . By default, this option has an empty value and Callback will use the <code><GMS installation>/Resources/SampleTreatments/all_agents_busy.wav</code> file available in the callback template.
<code>_treatment_waiting_for_agent = GMSApplications/<treatmentfile2></code>	Music file to play when the customer is waiting for an agent. This parameter accepts a URI as a string or as a JSON-formatted string. If you do not set this option, Callback will use the default <code><GMS installation>/Resources/SampleTreatments/next_customer_rep.wav</code> file of the callback template.
<code>_treatment_customer_connect = GMSApplications/<treatmentfile3></code>	<p>URI of the music file to play when the customer answers the callback.</p> <p>The JSON-formatted strings can be used to specify hints to the RequestApplyTreatment. For example:</p> <pre>{ "file": "file_url", "hints": {"hint1": "value"}}</pre>
<code>_treatment_call_failure_answering_machine = GMSApplications/<treatmentfile4></code>	<p>URI of the music file to play when a call is not answered by the customer and is forwarded to the answering machine.</p> <p>JSON-formatted strings can be used to specify hints to the RequestApplyTreatment.</p> <p>The following example makes the music start playing after the answering machine beep is detected: <code>{ "file": "file_url", "hints": { "am-beep-detection": "on" } }</code></p> <p>By default, the value of this option is empty and Callback uses the <code><GMS installation>/../Resources/SampleTreatments/call_fail_ans_machine.wav</code> file from the Callback template.</p> <p>To deactivate the play treatment, set the value of this option to <code>{ }</code>.</p>

Important

In the **Voice Treatment** section, the `GMSApplications/<treatmentfile>` path is applicable if you are using the treatments builtin to the Callback strategy. If you are not using the builtin treatments, enter the path where you have placed your voice treatment files.

Sample Request and Response Sequence

Create outbound immediate service

For instance, if your callback service is named `voice-userterm-immediate`, create the following POST request:

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```
Request URL:http://localhost:8080/genesys/1/service/callback/voice-userterm-immediate
Request Method:POST
Status Code:200 OK
Request Headersview source
Accept:/*/*
Accept-Encoding:gzip,deflate,sdch
Accept-Language:en-US,en;q=0.8
Connection:keep-alive
Content-Length:660
Content-Type:multipart/form-data; boundary=---WebKitFormBoundaryIWtKHpA86nG3FsWy
Cookie:JSESSIONID=4xjff734hb3pcnh5wd515j6f4; BAYEUX_BROWSER=86721orubxagcqhwhj14cpyaqk2
gms_user:b16416334828b1d26ef14f329628b55b5a8c631d8928a371a5584722dd7fb673
Host:localhost:8080
Origin:http://localhost:8080
Referer:http://localhost:8080/gmstester/chat.html
User-Agent:Mozilla/5.0 (Windows NT 6.1; WOW64) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/27.0.1453.110 Safari/537.36
Request Payload
-----WebKitFormBoundaryIWtKHpA86nG3FsWy
Content-Disposition: form-data; name="_customer_number"

916504661232
-----WebKitFormBoundaryIWtKHpA86nG3FsWy
Content-Disposition: form-data; name="usr_customer_name"

Bob Markel
-----WebKitFormBoundaryIWtKHpA86nG3FsWy
Content-Disposition: form-data; name="usr_reason"

billing question
-----WebKitFormBoundaryIWtKHpA86nG3FsWy
Content-Disposition: form-data; name="_device_notification_id"

b16416334828b1d26ef14f329628b55b5a8c631d8928a371a5584722dd7fb673
-----WebKitFormBoundaryIWtKHpA86nG3FsWy
Content-Disposition: form-data; name="_device_os"

iOS
-----WebKitFormBoundaryIWtKHpA86nG3FsWy--
Response Headersview source
Cache-Control:no-cache
Cache-Control:no-store
Content-Type:application/json;charset=UTF-8
```

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```
Content-Type:application/json;charset=UTF-8
Date:Tue, 30 Jul 2013 07:02:36 GMT
Expires:Thu, 01 Jan 1970 00:00:00 GMT
Pragma:no-cache
Set-Cookie:JSESSIONID=4ieeqn8sa8nilo2u2nd1br8a4;Path=/genesys
Transfer-Encoding:chunked
```

Response Body:

```
{
  "_dialog_id": "0",
  "_action": "ConfirmationDialog",
  "_text": "You will receive the call shortly",
  "_ok_title": "Ok",
  "_id": "369-f5d50ce1-488e-4db1-a472-8c1560b621b6"
}
```

Sequence Diagram

Click the diagram to access full resolution.

